



MATHIEU MEYNARD

LIGHTING ARTIST

CONTACT

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Email

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INFO

Date of birth

13 - 11 - 1991

Nationality

French

Residence

Canada

WORK

Website

www.mathieumeynard.com

Demoreel

<https://vimeo.com/795158446>

Password

Montpellier2017



WORK EXPERIENCES

Lighting TD

Industrial Light & Magic
Avr 2022 - Today | Sydney, Australia

Master, key, shot lighting on live action film
Master, key, lighting on feature animation film

Lighting Lead

Mikros Animation
Aug 2021 - Mar 2022 | Montreal, Canada

The Tiger's Apprentice - Feature animation

Set lighting and workflow on specific sequences
Work closely with supervisors on pipeline/workflow
Drive and support lighting artists on shot / sequences
Shot / Asset / Pipeline troubleshooting

Senior Lighting Artist

Mikros Animation
Mar 2020 - Aug 2021 | Montreal, Canada

Paw Patrol, The Movie - Feature animation

Set lighting on sequences based on color key
Master Lighting, pre-compositing
Lighting rigs/template on specific assets
Lighting setups for look development departement

Lighting / Compositing Artist

Cinesite
Apr 2019 - Mar 2020 | Montreal, Canada

Riverdance - Feature animation Film

Set lighting on sequences based on color key
Master lighting, Compositing, Nuke tools

The Addams Family - Feature animation

Master lighting, Compositing

Lighting TD

Framestore
Oct 2017 - Apr 2019 | Montreal, Canada

Artemis Fowl - Live Action

Set lighting on sequences
Master lighting, pre-compositing

Fantastic Beast 2 - Live Action

Set lighting on sequences
Master lighting, pre-compositing

Mowgli - Live Action Film

Key lighting, shot lighting, pre-composition, scripting

Lighting Lead

Dwarf Animation Studio
Jan 2016 - Jul 2017 | Montpellier, France

Moncchichi - TV Serie 51x11'

Manage team composed of 6 artists
Lighting setups, master lighting
Work closely with supervisors on pipeline/workflow

Pirata & Capitano - TV Serie 51x11'

Manage team composed of 8 artists
Lighting setups, master lighting, look development
Work closely with supervisors on pipeline/workflow

Lighting, Surfacing Teacher

Dwarf Academy
Nov 2014 - Nov 2016 | Montpellier, France

Working with Dwarf's proprietary tool «lumiere»
Exploring shader and components
Learning different type of lighting

SKILLS

Lighting / Compositing

Raytrace and Reyes, Arnold, Freak (Framestore), Lumiere (Dwarf Animation), Katana, Maya, Nuke, After Effects

Generalist

Maya, 3ds Max, Mari, Photoshop, Yeti

Scripting

Python, PyQt

System

Linux/Unix, Windows

LANGUAGES

French

Native language

English

Full professional proficiency

AWARDS

Best amateur short film
Trophées de l'eau
Adour-Garonne 2015

ABOUT ME

Hobbies

Analogue photography, climbing, hiking, writing artbook, comics

Likes

Lou Romano, Manu Larcenet, David Fincher, J.B. Andreae, Hans Bacher, Vivian Maier



WORK EXPERIENCES (Continued)

Lighting / Lookdev

Dwarf Animation Studio
Apr 2014 - Jul 2015 | Montpellier, France

RFF 2015 Campaign - Commercial

Master/shot lighting, characters look dev & grooming

Feature Animation Film Pilot

Master lighting, characters look dev & grooming

Stella Serie - Pilot

Master lighting, characters look dev & grooming

RFF 2014 Campaign - Commercial

Master lighting, shot lighting, look dev

Lighting / Compositing Artist

Dwarf Animation Studio
Sep 2013 - Jan 2014 | Montpellier, France

Lune et le Loup - Short Film

Master lighting, shot lighting, compositing (stereo)

Modeling / Texturing / LookDev

Dwarf Animation Studio
May 2013 - Jul 2014 | Montpellier, France

Cartier Winter Tale - Commercial

Modeling/texturing/surfacing props and environments

Computer Graphics Artist

Beview
Mar 2012 - Sep 2012 | Le Barp, France

Architectural rendering
Modeling, texturing, surfacing on props
(commercial and game)



EDUCATION

Dwarf Academy

2012 - 2014 | Montpellier, France

Lighting TD training

ESTEI

2009 - 2012 | Bordeaux, France

Bachelor in Computer Graphics

BACCALOREAT SCIENTIFIC

2009 | Bordeaux, France



TRAINING

Main Film

Apr 2019 | Montreal, Canada

Technics of cinematography

by Stephanie Weber Biron

Framestore

Jan 2019 | Montreal, Canada

On set lighting